

UP-HELLY-AA 2010

Instructions to bus drivers

In the interests of safety please try to park with the passenger door at the pavement wherever possible.

HALLS OPEN ARE AS FOLLOWS:-

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|--------------------------------|-------------------------------|
| 1. Anderson High School | 7. Bells Brae School |
| 2. Town Hall | 8. Gilbertson Park Games Hall |
| 3. T.A. Hall | 9. Clickimin Centre |
| 4. Holmsgarth Terminal | 10. Sound School |
| 5. Royal British Legion | 11. Sound Community Hall |
| 6. Islesburgh Community Centre | |

PARKING INSTRUCTIONS:-

SOUND

Remember a one-way system is in place. Enter at Ackrigarth junction and exit at Oversund. Park on the loop road in front of the school and the Hall. If your squad starts the night at the Sound Public Hall, you should still park in this area.
DO NOT STOP ON THE MAIN ROAD AT BAILA.

HOLMSGARTH TERMINAL

Enter as usual via the North Entrance. All drivers should drop off their squads in the fenced car compound, then drive on and park on the south side of the terminal, with the rear of the bus/truck facing towards the Shetland Hotel.

All squads to enter through the North Door as before.

After the squads have performed their act they should now leave the dance floor towards the South Door, depositing any props in the South exit corridor. All squads are requested to leave the hall through the South Door where their transport will be parked.

When leaving the terminal all drivers are asked to proceed in a southerly direction to rejoin the main road at the rear of the Co-op.

CLICKIMIN CENTRE

The car park at the rear of the building will be kept clear for squad busses only. Proceed to this car park where ample turning space is available.

GILBERTSON PARK GAMES HALL

Park in Gilbertson Road facing North. Enter through front door and leave through back door.
(Note: props to be taken out back door at end of act)

ROYAL BRITISH LEGION

Entrance will be via the fire door, next to Malcomsons, into the Public Bar (Squad Waiting Room) and exit will be via the main front door. Squad buses should park using the lay-by area between Garthspool road and the top of Hays road where possible and try to prevent the need for guizers to have to cross over the main road to gain access to the hall or the bus.

ISLESBURGH COMMUNITY CENTRE

Enter through 'Boys' door (North) and exit through 'Girls' door (South). Main door will not be open. Do not try to take props out Boys door at end of act, please use the South (Girls) door.